

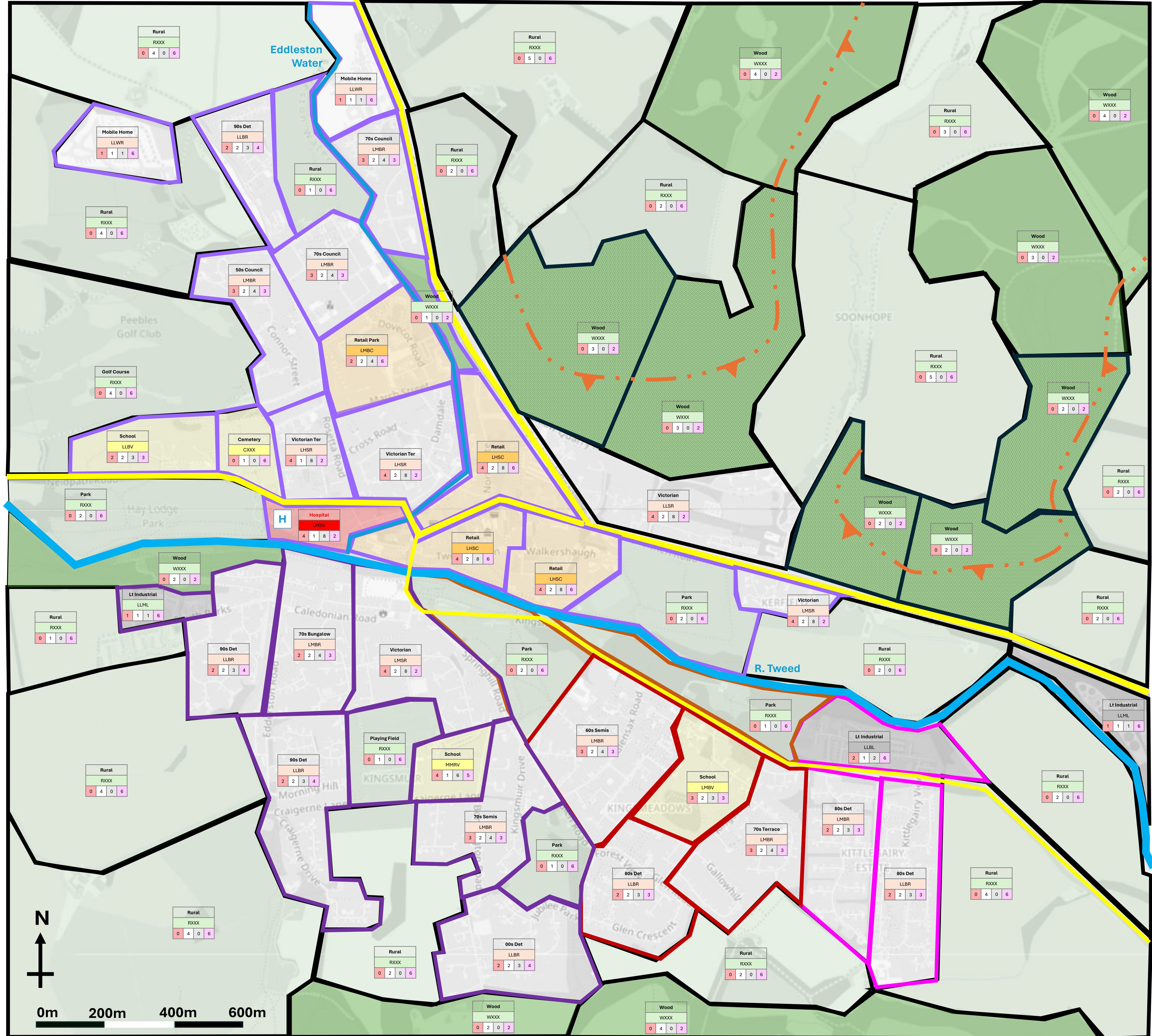
The Battle of Peebles



This map is to support City & CEMA, a modern, Brigade & Battalion-level urban wargame. Not for distribution. Mapping from Open Streetmap.

For more information visit <http://www.taunoyen.com/games/cityandcema> or email david@burden.name.

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District	Power	Water	Phone	TV	Govt
Central					Police
Kingsmuir					Fire
Kittlegairy					Medical
KingsMeadows					

Terrain	
Built-Up	Open/Rural
Wood	Rough Wood
Lt Industrial	Hvy Industrial
Retail	Civic
Off Limits	Small River
Highway	Large River
Crest Line	

Key			
H = Height (Low, Medium, High)			
D = Density (Sparse, Low, Medium, High)			
M = Material (Brick, Metal, Reinforced Concrete, Stone)			
U = Use (Residential, Lt Ind, Hvy Ind, Commercial, cVic)			
Description			
HDMU			
P	S	R	C
P = Protection Value			
S = Size			
R = Maximum Rubble			
C = Roll C+ for civilian refugees after fighting			

Damage	Shift
Operational	-1
Substantial Op. (& 2 step)	-2
Marginally Op.	-3

Multi-Tracker					
1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30
31	32	33	34	35	36
37	38	39	40	41	42
43	44	45	46	47	48
49	50				0

